

Regenerate your Queen

You can only have one Queen pawn at a time. In case you lose her in a Battle you have the possibility to regenerate her. You just upgrade a Prince into a new Queen.

You remove one of you Prince from the board and you place your new Queen in one of your Cities. Thus you lose one Prince pawn in the transaction.

IMPORTANT: In the event your Queen is eliminated and you do not have yet a City built or all your Princes have already been killed, then you lost the game.

Regenerate a Prince

You may not have more than 3 Princes at a time on the board. You can recreate a new Prince only if you lost one as the result of a Battle. You may only regenerate one Prince during each turn.

You must have as many Fields as Princes to be able to regenerate one. For instance if you lost your third Prince and only have one or two Fields you can not generate your Prince. You must first build a third Field.

You just place the new Prince in one of your Cities. If you don't have any City built, you can't yet regenerate any Prince.

Pass your turn

You may decide to pass your turn. However your opponents have now the choice of playing as normal or also pass his/her turn. In that case you have no choice but play after your opponent also passed his/her turn.

How to kill other pawns : the Battles

Only the Princes can attack other pawns. The Queens and the Cities also have a value for Battles but can only use it for defense, never to attack.

The Fields have no value for Battle. To capture them you just need to end your move in the same hexagon.

To perform a Battle a Prince must end up his move in the same hexagon as the target and have a higher Battle value. In this case the target is removed and the winning Prince takes over in the hexagon.